

Semi-Automatic Particle Picking

Manual Particle Picking Is Not Fun

- Can it be avoided? Yes, sometimes!
 - Ideal cases: just need to pick 1 particle!
 - More typical:
 - Manually pick a sample
 - Align and average
 - Use to find similar particles... *e.g.* by template matching

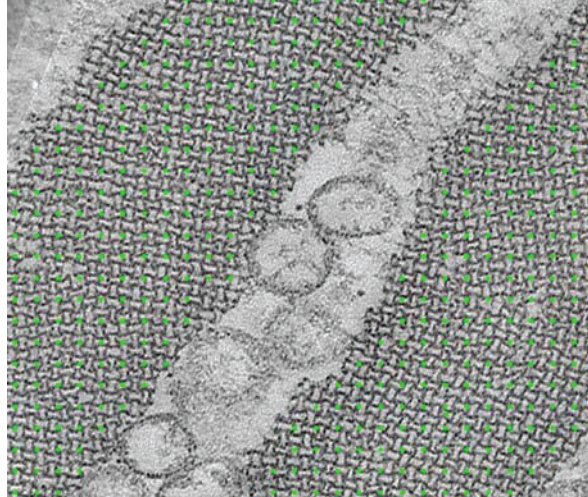
Can I Pick Particles Using Program <X>?

- Yes! If you can translate the results to the format PEET needs:
 - Pixel coordinates of subvolume centers
 - Point2model can convert these to a 3dmod model
 - Initial motive list Euler angles
 - Angles can be all 0's (*e.g.* if using spherical search)
 - Rotation axes
 - Easily manipulated csv format
 - Can just use tomogram Y if doing spherical search

Semi-Automated Picking in PEET

- PEET searches position and orientation
 - Finds single best alignment in a limited region
- Not well suited for
 - Finding many candidates
 - In a very large volume
- A Workaround...
 - Split large volume up into many small volumes
 - Seed each with a candidate particle
 - After alignment, choose the best candidates

A Case Where 1 Point Suffices!

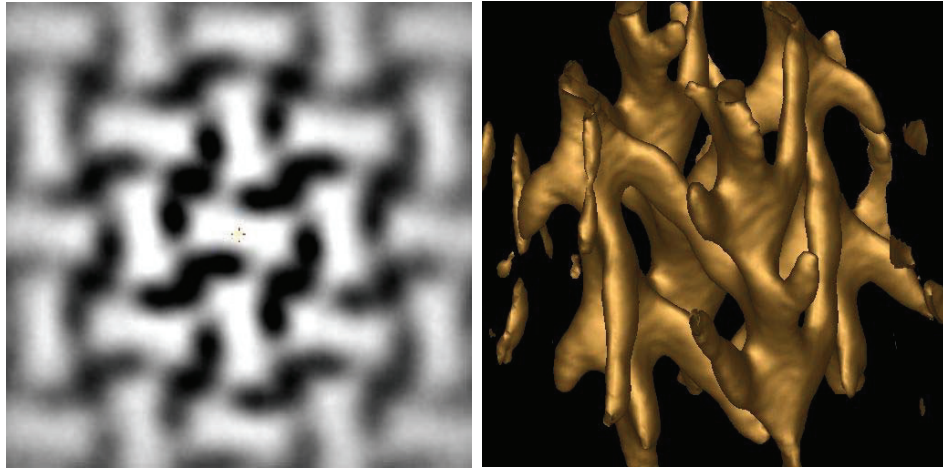


~30 nm Slice of Sonic Muscle Z-line (with Pradeep Luther)

Sonic Muscle Picking Strategy

- Seed points with gridInit
- Drawing tools eraser to clean up initial seeds
- 1 manually picked point as a starting reference
- Align and average
- Threshold by cross-correlation
 - *E.g.* use selectClassID and createAlignedModel
- Manually remove bad points – not needed here
- Symmetrize

Sonic Muscle Results



VII. Automated Particle Picking

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More Typically...

- Align and average several hundred particles
- Use the resulting average as a template to find additional particles (often in other volumes)
- Template matching in PEET
 - Select “No reference refinement” in Etomo
 - “flgNoReferenceRefinement = 1” in prm file
- Beware of Reference Bias
 - Bin or low-pass filter the template
 - Final locations should look as if manually picked

VII. Automated Particle Picking

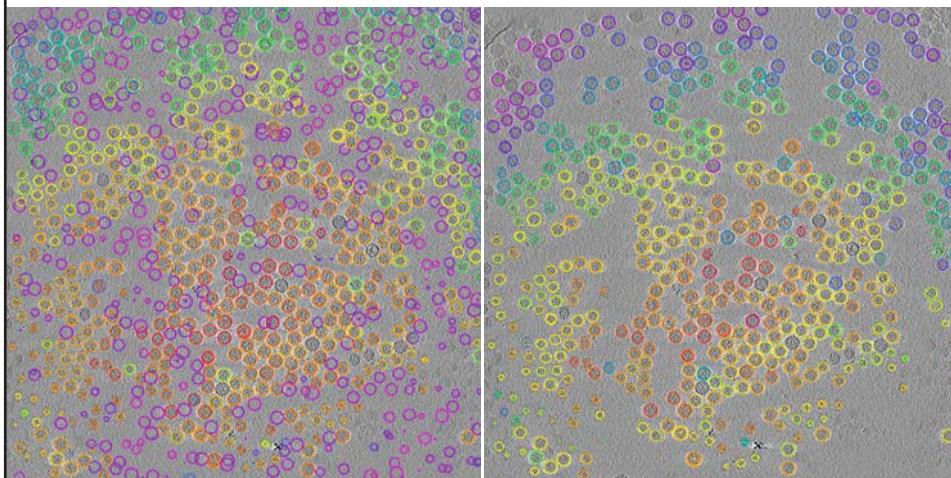
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Semi-automated Particle Picking

- Widely applicable
 - 2D crystals
 - Isolated particles (will explore BPV in exercise)
 - Spikes / fusion proteins
 - Membrane associated proteins
- PEET tools / programs are fairly flexible
- Strategy / details will vary with application

Isolated Particles: Binned BPV



Before Thresholding

After Thresholding

Pseudo-colors (inserted by createAlignedModel) reflect cross-correlation coefficient

Questions?